

# Bitcoin & Blockchains, Cryptography I

Alexander Schönhuth



Bielefeld University  
May 4, 2022

**Bitcoin  
&  
Blockchains**

**Hash Functions  
–  
Introduction**

**Hash Functions  
–  
Central  
Properties**

**The Merkle-  
Damgard  
Transform**

**Bitcoin  
&  
Blockchains**

**Hash Functions  
–  
Introduction**

**Hash Functions  
–  
Central  
Properties**

**The Merkle-  
Damgard  
Transform**

## *Bitcoin: Things to Consider*

# ELECTRONIC CASH: PRESERVING VALUE

## *Issue*

- ▶ *Question:* How to preserve the value of the cash?
- ▶ Generation of new electronic cash necessary for particular purposes

## *Solution – Mining*

- ▶ Adopt idea that renders gold or diamonds valuable
  - ☞ make electronic cash *sparse*
- ▶ New cash relates to computational puzzles
  - ▶ Solving puzzles = "mining"
  - ▶ Requires time / electricity
  - ▶ Requires computational hardware resources

# ELECTRONIC CASH: LEDGER

## *Issue*

- ▶ How to keep track of transactions?
- ▶ Requires ledger (= account book) to be accessed by anyone having permissions
- ▶ Data structure that supports such ledger?

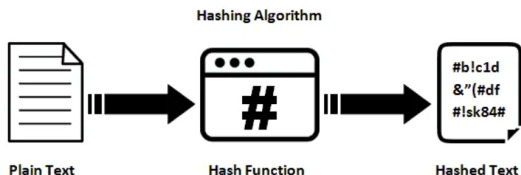
## *Solution: Blockchain*

- ▶ Enable timestamping to establish order of transactions
- ▶ Preserve integrity of earlier transactions, so fraud impossible ➡ make use of electronic signatures

# *The Bitcoin Blockchain*

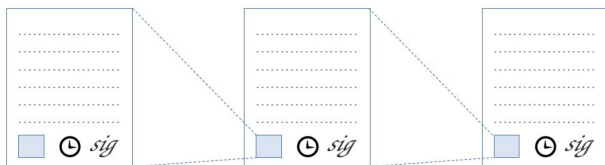
# HASHING

- ▶ **DEFINITION:** A *hash function* maps data of arbitrary size to fixed-size output values, called hash (values)
- ▶ A hash function should
  - ▶ be (very) fast to compute
  - ▶ minimize collisions, i.e. cases where two different inputs get mapped to identical hashes





# BLOCKCHAIN: LEDGER FOR ELECTRONIC CASH

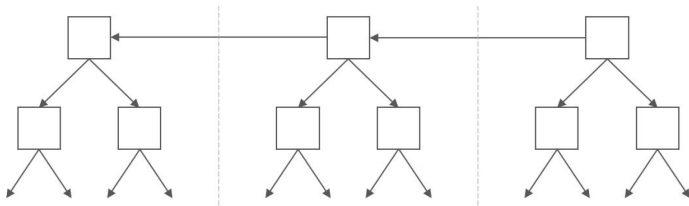


## Linked Lists of Documents

From <https://bitcoinbook.cs.princeton.edu>

- ▶ Documents contain
  - ▶ Transactions, like "Alice transfers 10 coins to Bob"
  - ▶ (Hash) pointer to previous document
  - ▶ Timestamp
  - ▶ Electronic signature
- ▶ Preserves integrity of earlier transactions, so fraud impossible

# BLOCKS OF DOCUMENTS



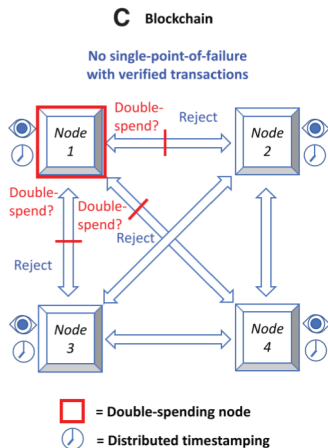
## Blocks of Transaction Documents

From <https://bitcoinbook.cs.princeton.edu>

- ▶ Documents from various users are collected into blocks, receiving the same timestamp (separated by dotted lines)
- ▶ Blocks are structured using hash pointers (arrows)
- ▶ Enables linking large, mixed blocks of transactions

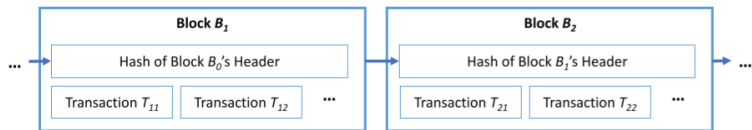
# THE BITCOIN BLOCKCHAIN

- ▶ Nodes = bitcoin users/owners
- ▶ Every node maintains copy of the entire blockchain
- ▶ 🗣 every node "is the bank"
- ▶ So, every node can verify every transaction
- ▶ 🗣 "distributed verification"
- ▶ Approving / rejecting transactions: distributed timestamping mechanism



From Kuo et al., 2018

# BITCOIN - A SIMPLIFIED BLOCKCHAIN EXAMPLE



From Kuo et al., 2018

*Each block in the bitcoin blockchain contains (among others):*

- ▶ Transactions
- ▶ The hash of the previous block (here 256 bits): if a transaction in block  $B_1$  is changed  $\rightarrow$  the hash value stored in  $B_2$  does no longer match the hash of  $B_1$

*Deterministic order of blocks*

- ▶ Each block serves as a timestamp of the enclosed transactions
- ▶ Prevents double spending thanks to linear (chain like) structure

# BLOCK CREATION I

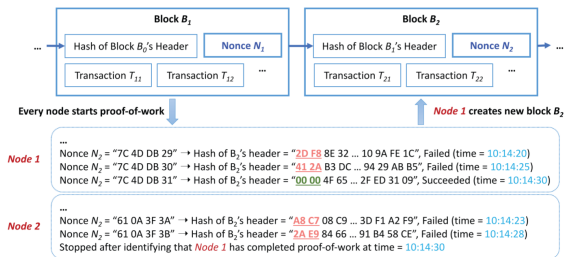
- ▶ *Issue:* We need to determine someone (i.e. one node) to generate a new block
- ▶ Optimally, that "someone" should be picked randomly
- ▶ However, running random number generation across entire network impossible / insecure
- ▶ *Solution:* Principle of "Proof of Work"

# BLOCK CREATION II

## *Proof of Work*

- ▶ *Nonce*: Additional data, added to and hashed with the block
- ▶ *Proof of work*: Determine nonce such that hashing nonce + block yields hash value below certain threshold
- ▶ *Mining*: Each node composes a block of transactions and searches for a nonce
- ▶ The block of the first node that determines such a suitable nonce is selected as the next block
- ▶ Once the block is verified, the successful miner receives a new coin as reward

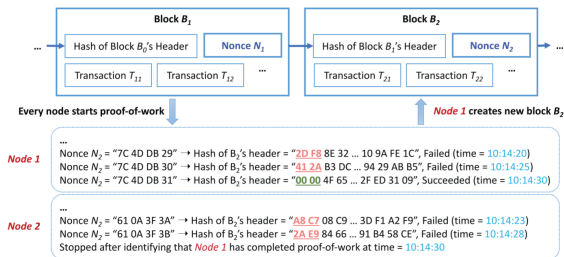
# BLOCK CREATION: PROOF OF WORK



From Kuo et al., 2018

- ▶ The winning node adds his/her block to the chain
- ▶ The new block is broadcast to the whole network
- ▶ Each node verifies the block; if successful
  - ▶ Block is added to chain
  - ▶ Creator receives "mining" reward

# BLOCK CREATION: PROOF OF WORK



From Kuo et al., 2018

*Important:*

- ▶ Creating blocks (mining) is difficult
- ▶ Verifying is easy



**Bitcoin  
&  
Blockchains**

**Hash Functions  
–  
Introduction**

**Hash Functions  
–  
Central  
Properties**

**The Merkle-  
Damgard  
Transform**

# INTRODUCTION

## *Traditional Currencies: Control*

- ▶ Central banks control money supply
- ▶ Physical currencies have anti-counterfeiting features
- ▶ Law enforcement stops people from breaking rules

## *Decentralized Online Currencies: Evildoing*

- ▶ Prevent malicious users from taking over
- ▶ Prevent individual users from counterfeiting / double spending
- ▶ Prevent loss of value

**Cryptographic principles can warrant this  
...  
with great probability**

# CRYPTOGRAPHIC TECHNIQUES

- ▶ Hash Functions
- ▶ Hash Pointers and Data Structures
- ▶ Digital Signatures
- ▶ Public Keys as Identities

# CRYPTOGRAPHIC HASH FUNCTIONS

- ▶ Collision Resistance and Message Digests
- ▶ Hiding and Commitments
- ▶ Puzzle Friendliness and Search Puzzles
- ▶ SHA-256 and Merkle-Damgard Transform

# HASH FUNCTIONS

- ▶ A hash function takes a *hash-key*  $x$  as input and maps it to a bucket number.
- ▶ The bucket number is an integer in the range from 0 to  $B - 1$ , where  $B$  is the number of buckets. Often  $B$  is a prime.
- ▶ Here in the following,  $B = 2^{256}$ , reflecting having numbers coded as 256-bit strings
- ▶ *Simple Example:* Hash-keys are positive integers.

$$h(x) \equiv x \pmod{B} \quad (1)$$

which is the remainder of  $x$  when dividing it by  $B$ . Often,  $B$  is a prime.

- ▶ If  $B = 2^{256}$ , that is  $h(x) \equiv x \pmod{2^{256}}$ , hashing amounts to keeping the last 256 bits of arbitrarily sized input.

# HASH FUNCTIONS

- ▶ If hash-keys are not integers, they are often converted to integers.
- ▶ Example: if hash-keys are strings, one can map each character to its ASCII code, and sum them up, before dividing them by  $B$ .
- ▶ If hash-keys have several components (such as arrays), convert each component to integer, and sum them up.
- ▶ Let  $h(x) \equiv x \pmod{5}$ . *Example:*

$$h("AB") = h(\text{ord}('A') + \text{ord}('B')) = h(65 + 66) = h(131) = 1$$

# CRYPTOGRAPHIC HASH FUNCTIONS

## *General Properties Assumed Here*

- ▶ *Input*: string of arbitrary size
- ▶ *Output*: Fixed size, commonly 256 bits
- ▶ All hash functions are efficiently computable

## *Key Properties*

- ▶ Collision-resistance
- ▶ Hiding
- ▶ Puzzle-Friendliness

**Blockchains**

–

**Motivation**

**Hash Functions**

–

**Introduction**

**Hash Functions**

–

**Central  
Properties**

**The Merkle-  
Damgard  
Transform**

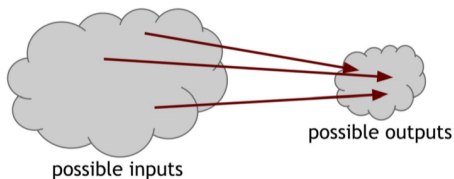


# *Collistion Resistance*

# COLLISION RESISTANCE: INTRODUCTION

## *General Purpose*

- ▶ *Input space*: too large, so difficult to grasp computationally
- ▶ *Output space*: small and sufficiently structured to serve as a computational foundation
- ▶ *Drawback*: Unavoidably, two different inputs can be mapped to the same output ☞ *Collision!*
- ▶ *Example*: For a 256-bit hash function,  $2^{256} + 1$  different inputs guarantee a potential collision



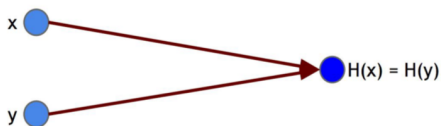
Hash function: output space is smaller than input space

From <https://bitcoinbook.cs.princeton.edu>

# COLLISION RESISTANCE: DEFINITION

A hash function  $H$  is said to be **collision resistant**, if it is *computationally infeasible* to find

$$x \neq y \quad \text{such that} \quad H(x) = H(y)$$



**Hash collision.** Different  $x$  and  $y$  are hashed to same value

From <https://bitcoinbook.cs.princeton.edu>

# COLLISION RESISTANCE: COMPUTATIONAL INFEASIBILITY

- ▶ If hash function is sufficiently random, finding collisions amounts to trying inputs – and there are too many
- ▶ If not well defined, however, finding collisions can be a easy
- ▶ *For example:*  $H(x) \equiv x \bmod 2^{256}$ , returning the last 256 bits of the input, is not collision resistant
- ▶ *Birthday paradox:* For an output space of size  $2^{256}$ , already  $2^{130}$  random inputs yield a collision with probability 99.8%.
- ▶ God thank that computing  $2^{128}$  hash values takes  $2^{27}$  years

**Good hash function design is key**

## COLLISION RESISTANCE: SUMMARY

- ▶ In the following, we assume that our hash functions are collision resistant
- ▶ Still, this means that collisions are theoretically possible
- ▶ So, what is the real life effect of this assumption?
- ▶ *Answer:* No collisions have been found so far for the hash functions in use here

## APPLICATION: MESSAGE DIGESTS

- ▶ When working with a collision resistant hash function  $H$ , one can assume that  $H(x) \neq H(y)$  for  $x \neq y$

### *Message Digest*

- ▶ *Problem:* Alice uploads a huge file.
  - ▶ She would like to ensure the identity of the file when downloading it later
  - ▶ Keeping a copy for comparing it is no option
- ▶ *Solution:* Hash the file using a collision resistant hash function
  - ▶ Before uploading it
  - ▶ After downloading it

*If the two hashes agree, files are identical!*

*Hiding*

# HIDING

DEFINITION [HIDING PROPERTY – FIRST TRY]:

A hash function  $H$  has the *hiding property* if, when given  $y = H(x)$ , there is no feasible way to determine  $x$ .

*Issue – Thought Experiment*

- ▶ Flip a coin and hash the outcome, "heads" or "tails"
- ▶ An adversary can determine the input by hashing both "heads" and "tails" and comparing with the hashed outcome
- ▶ 🗨 It is easy to determine the input
- ▶ *Issue:* Certain input values are particularly likely to show
- ▶ *Idea:* "Spread out" input.
- ▶ What does that mean? How can we do that?



# HIDING

DEFINITION [MIN-ENTROPY]:

A probability distribution  $P$  has *high min-entropy* if no particular value  $r$  has high probability  $P(r)$  to show.

EXAMPLE: A distribution over a domain with many values, that assigns equal probability to each element of the domain has high min-entropy. For example, the probability distribution that assigns to each 256-bit string  $r$  equal probability ( $= 1/2^{256}$ ) has high min-entropy.

# HIDING

## *Concatenation of Strings:*

- ▶ Let  $s||t$  denote the concatenation of strings  $s$  and  $t$
- ▶ *Example:* For  $s = "ab"$  and  $t = "yz"$ , we have  $s||t = "abyz"$

## *Enforcing the Hiding Property: Idea*

- ▶ Let  $x$  the input that you want to hide
- ▶ Select a probability distribution with high min-entropy
- ▶ Pick a random  $r$  according to this distribution
- ▶ Consider  $H(r||x)$ , that is, hash the concatenation of  $r$  and  $x$

# HIDING

*Enforcing the Hiding Property: Idea*

- ▶ Pick a random  $r$  from high min-entropy distribution
- ▶ Compute  $H(r||x)$ , that is, hash the concatenation of  $r$  and  $x$

DEFINITION [HIDING PROPERTY – BETTER TRY]:

A hash function  $H$  is *hiding* if

- ▶ for  $r$  drawn from a high min-entropy distribution
- ▶ it is infeasible to determine any input  $x$  from  $H(r||x)$ .

# COMMITMENTS

DEFINITION [COMMITMENT]:

A *commitment* is the digital analog of taking a value (or message), sealing it in an envelope.

- ▶ The value/message is yours, that is, you *committed* to the contents of the envelope
- ▶ The value/message remains a secret from everyone else
- ▶ You can open the envelope and reveal the value/message to everyone, any suitable moment
- ▶ Once open, others can verify that you commit to the value/message in the envelope

# COMMITMENT SCHEME I

## *Committing*

- ▶ Generate a random "nonce" (= "number used only once") from a distribution of high min-entropy
- ▶ Hash the concatenation of *nonce* with the message *msg*, to which you commit, with a hash function  $H$ , representing the commit function
- ▶ Publish the commitment, i.e. the hash

$$com = H(\textit{nonce}||\textit{msg})$$

- ▶ *com* is the envelope; everyone can see *com*

# COMMITMENT SCHEME II

## *Opening the Envelope / Verification*

- ▶ Publish the *nonce* and the message *msg*
- ▶ Everybody can check whether

$$com = H(\textit{nonce}||\textit{msg})$$

If yes, you genuinely committed to the message

# COMMITMENT SCHEME

**Commitment scheme.** A commitment scheme consists of two algorithms:

- **com** := **commit**(*msg*, *nonce*) The commit function takes a message and secret random value, called a nonce, as input and returns a commitment.
- **verify**(*com*, *msg*, *nonce*) The verify function takes a commitment, nonce, and message as input. It returns true if  $com == \text{commit}(msg, nonce)$  and false otherwise.

We require that the following two security properties hold:

- **Hiding:** Given *com*, it is infeasible to find *msg*
- **Binding:** It is infeasible to find two pairs (*msg*, *nonce*) and (*msg'*, *nonce'*) such that  $msg \neq msg'$  and  $\text{commit}(msg, nonce) == \text{commit}(msg', nonce')$

From <https://bitcoinbook.cs.princeton.edu>

- ▶ **Hiding:** hash function *commit* has the hiding property
- ▶ **Binding:** hash function *commit* is collision resistant

# *Puzzle-Friendliness*



# PUZZLE-FRIENDLINESS: DEFINITION

DEFINITION [PUZZLE-FRIENDLINESS]:

Let  $H$  be a hash function, and

- ▶  $k$  be drawn from a high min-entropy distribution
- ▶  $Y$  be a set of output values, defined by
  - ▶  $n$  bits being predetermined
  - ▶ the remaining bits being arbitrary

Then  $H$  is *puzzle-friendly* if it is infeasible to find  $x$  such that

$$H(k||x) \in Y$$

in significantly less than  $2^n$  trials.

# PUZZLE-FRIENDLINESS: EXPLANATION

*Example:*

- ▶ Let  $k$  be from high min-entropy distribution
- ▶ Let  $H$  have a 256-bit output
- ▶ Let

$$Y := \{x_1 \dots x_{256} \mid x_1 = \dots = x_n = 0\}$$

be all bit strings of length 256 whose first  $n$  positions are zero

$H$  is puzzle-friendly, if one needs  $2^n$  trials for finding  $x$  such  $H(k|x) \in Y$ .

# PUZZLE-FRIENDLINESS: EXPLANATION

**Intuition:** Let

- ▶  $S$  be the set of output values overall
- ▶  $Y \subset S$  a particular subset of output values
- ▶  $r$  be sufficiently random

The smaller  $Y$ , the longer it takes to find  $x$  such that  $H(r||x) \in Y$ .

**Puzzle-Friendliness versus Hiding:** Let

- ▶  $S$  consist of sufficiently many elements, e.g. all 256-bit strings
- ▶  $H$  be puzzle-friendly

Then  $H$  is also hiding.

*Proof:* Hiding translates into considering  $Y = \{y\}$ . Puzzle-friendliness implies requiring (about)  $2^{256}$  trials for finding  $x$  such  $H(k||x) = y$ , which means hiding. □

# APPLICATION: SEARCH PUZZLE

**Search puzzle.** A search puzzle consists of

- a hash function,  $H$ ,
- a value,  $id$  (which we call the **puzzle-ID**), chosen from a high min-entropy distribution
- and a target set  $Y$

A solution to this puzzle is a value,  $x$ , such that

$$H(id \parallel x) \in Y.$$

- ▶ If  $H$  has  $n$ -bit output (e.g.  $n = 256$ ),  $H$  can take any of  $2^n$  different values
- ▶ The smaller  $Y$ , the harder the puzzle
- ▶ Puzzle  $id$  is sufficiently random
- ▶ For puzzle-friendly  $H$ , finding  $x$  requires maximum amount of time possible
- ▶ Puzzle-friendly hash functions give rise to *hard* search puzzles

**Blockchains**

–

**Motivation**

**Hash Functions**

–

**Introduction**

**Hash Functions**

–

**Central  
Properties**

**The Merkle-  
Damgard  
Transform**

# SHA - SECURE HASH ALGORITHM

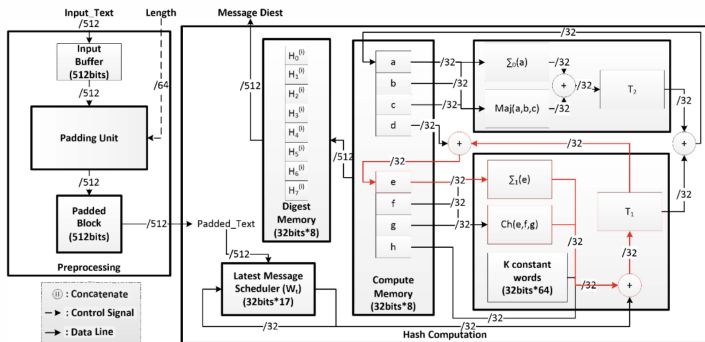
## *Bitcoin and SHA-256*

- ▶ Bitcoin uses the *SHA-256* as the central hash function
- ▶ *SHA-256* was invented in 2001 by the NSA
- ▶ The *SHA-256* has all properties required:
  - ▶ It is collision-resistant; so far, no collision observed
  - ▶ It has the hiding property
  - ▶ It is puzzle-friendly

## *SHA-256: Technical Properties*

- ▶ The *SHA-256* can take inputs of arbitrary length and generates 256-bit output
- ▶ It builds on a *compression function* that takes fixed-length input, and
- ▶ the *Merkle-Damgard transform*, which enables input of arbitrary length for fixed-length input functions

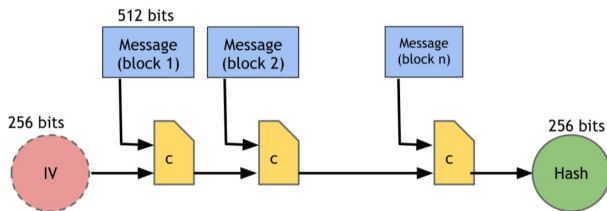
# SHA-256: COMPRESSION FUNCTION



From Jeong & Kim, 2014

*Take-Home-Message: It's complicated and works*

# MERKLE-DAMGARD TRANSFORM I



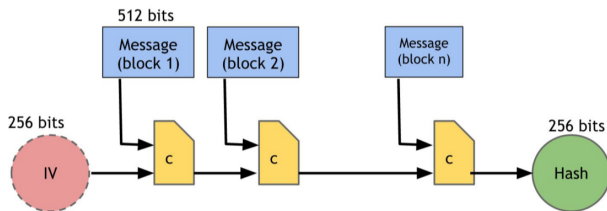
Merkle-Damgard: Iterated application of compression function  $c$

From [bitcoinbook.cs.princeton.edu](http://bitcoinbook.cs.princeton.edu)

- ▶ The **Merkle-Damgard transform** turns a hash function of fixed-length input into one of arbitrary-length input
- ▶ It preserves collision resistance: if compression function is collision resistant, so is Merkle-Damgard transform



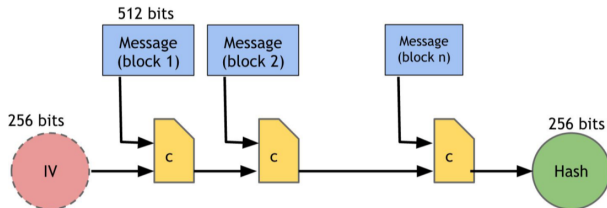
# MERKLE-DAMGARD TRANSFORM II



From [bitcoinbook.cs.princeton.edu](http://bitcoinbook.cs.princeton.edu)

- ▶ The compression function takes inputs of fixed length  $m$  and produces an output of length  $n$ , where  $n < m$
- ▶ Divide the input of arbitrary length into blocks of length  $m - n$
- ▶ Here,  $m = 768$ ,  $n = 256$ , so  $m - n = 512$

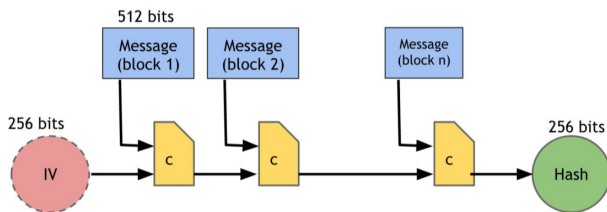
# MERKLE-DAMGARD TRANSFORM III



From [bitcoinbook.cs.princeton.edu](http://bitcoinbook.cs.princeton.edu)

- ▶ Pass each block together with the output of the previous block into the compression function.
- ▶ Input length =  $m - n + n = m$ , which is the fixed length of the input of the compression function.

# MERKLE-DAMGARD TRANSFORM IV



From [bitcoinbook.cs.princeton.edu](http://bitcoinbook.cs.princeton.edu)

- ▶ For the 1st block, we use an **Initialization Vector (IV)** as input, because there is no previous block output.
- ▶ The IV is reused for every call to the hash function.
- ▶ The output of the last block is the output that is returned

# PADDING I

## *Issue*

- ▶ *Observation:* The Merkle-Damgard Transform takes input of length  $n \times 512$ , where  $n$  is arbitrary
- ▶ Arbitrary-length input does not necessarily match this requirement
- ▶ When breaking the input into fixed sized blocks, the last block may be too small
- ▶ Padding addresses to get the last block to the right size

# PADDING II

## *Solution*

- ▶ Add a "1" followed by as many "0"s as necessary to the last block
- ▶ Also add a 64- or 128-bit integer that specifies the length of the entire message
  - ☞ This prevents *length extension attacks*
- ▶ The length of the block and the length (64 or 128) of the integer determine the number of "0"s
- ▶ Once padded, the input suits the Merkle-Damgard transform

# MATERIALS / OUTLOOK

- ▶ See *Bitcoin and Cryptocurrency Technologies*, 1.1
- ▶ See <https://bitcoinbook.cs.princeton.edu/> for further resources
- ▶ Further: T. Kuo, H. Kim and L. Ohno-Machado (2017): *Blockchain distributed ledger technologies for biomedical and health care applications*
- ▶ Next lecture: “Cryptography II”
  - ▶ See *Bitcoin and Cryptocurrency Technologies* 1.2–1.4